

Kazuo's Bento box Presentation summary report

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I- Introduction:

Albert Einstein said: '**Peace cannot be kept by force; it can only be achieved by understanding.**', however, an absence of war, based on force and military threat can't be considered to be peace. While there are differences between people all around the world, we really are similar on so many levels. We all want a comfortable peaceful life, and we are all in this together. Why does it have to take a massive disaster to realize that these borders between countries mean nothing, and that wars can only bring sadness and suffering to mankind.

The main theme of our group's project is "atomic bombs", which had been dropped by the US on the Japanese cities of Hiroshima and Nagasaki on August 6 and 9 1945, respectively, during the final stage of World War II. The two bombings, which killed at least 129,000 people, remain the only use of nuclear weapons for warfare in history.

The main tool used in our presentation is a distorted Japanese lunch box of the victims in Hiroshima atomic bomb.

II- Team members:

- 1- Nurul Aulia (Ritsumeikan University)
- 2- Heba ABBADI (Ritsumeikan Asia Pacific University)
- 3- Leona Vaughn (University of Liverpool)
- 4- Seyung Kim (Kyoto University)

III- The game

The game, which is a simple tossing game, is a white-clay map of the city of Nagasaki. It was meant to cover all the landmarks of the city, so that players don't know what are their targets.

The main objective of playing the game is for children to understand the feelings of the bomber. For them it is only a game, just like it is only a target for the bomber. Both should understand that any action or decision you make has a consequence. It doesn't only affect your life, but others' too.



IV- Exhibition:

In the exhibition, we aim to deliver a story about the tremendous impacts of the atomic bombings of Hiroshima and Nagasaki by showing a lunch box.



This lunch box was discovered at the site of the Hiroshima Technical High School, which is located near to the Ground Zero of Hiroshima atomic bomb. Due to there are no information about the identity of this lunch box besides it was one of the student from the Hiroshima Technical High School, we decide to name the owner of this lunch box as 'Kazuo'.

Photo Source: Kyoto Museum for World Peace, Ritsumeikan University

The word 'Kazuo' means "child of harmony and peace". To attract the young age visitors to learn and understand about the danger and negative impacts of nuclear bomb, we create this exhibition as a story line. In the exhibition, we make into three sections. The first is about 'what happened to Kazuo?' In this section, we give information about what was happed when the atomic bombs hit Hiroshima and Nagasaki and the immediate effects of the atomic bombs towards those cities. The second is 'what happened to Kazuo's friends and family?' This section explains about the effects of atomic bombs for civilians, as many civilians instantly dead or died within few months after the atomic bombs. For people who survived from this tragedy, they suffer from physic and mental health issues. And the last section is 'what can I do?' We give some information about grass-root movements and international efforts on ban the nuclear weapons. Besides, we also ask the visitors to write down their own possible action(s) to create a peaceful world without nuclear weapons.



V- Conclusion:

By playing the game, and then visiting the exhibition, we want the visitors to gain knowledge about the danger of atomic bomb, the consequences of the war, and to be able to think and to take action on creating a peaceful world.